



# Churchill V

A MOD FOR COMBAT MISSION BATTLE FOR NORMANDY CW

## Aris Churchill V

Despite its early defects the Churchill evolved into one of the key British tanks of the war. In addition to serving in its traditional role, the Churchill was frequently adapted into specialist vehicles such as flame tanks, mobile bridges, armored personnel carriers, and armored engineer tanks. Retained after the war, the Churchill remained in British service until 1952.

The Churchill V was a Churchill III / IV which was equipped with a close support 95 mm howitzer in place of the main gun (47 rounds).

# INSTRUCTIONS

Go inside the Data folder and create a new folder called "Z". Because "Z" comes after the names of the standard game files ("Version XXX") you are guaranteed that any mods you put into the "Z" folder will be loaded and used by Combat Mission.

Unzip and drop "Aris Churchill V" to Z, then add decals from the Decals folder; both hull and turret should work together but sometimes they will get mixed. The only workaround is to use just one hull and one turret texture.

Photoreal samples of mud, a LOT OF dust, stains and Hi-Res Photoshop brushes were used to mod this vehicle. 1 Decal Option.



## DECAL SET

3rd Scots Guards - 6 Guards Tank Brigade - NWE - Jul 1944