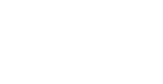


| Blue Icon | Red Icon | Description |
|---|---|-----------------------|
|  |  | Ammo bearer |
|  |  | Armored car |
|  |  | Infantry AT |
|  |  | Anti-tank gun |
|  |  | Pioneer / Engineer |
|  |  | AA / Flak gun |
|  |  | Flamethrower |
|  |  | Heavy tank |
|  |  | Half-track / Carrier |
|  |  | Infantry |
|  |  | Infantry gun |
|  |  | Light tank / Tankette |
|  |  | Light machinegun |
|  |  | Truck, anti-tank |
|  |  | Truck, heavy weapon |
|  |  | Machinegun |
|  |  | Mortar |
|  |  | Recon |

| Blue Icon | Red Icon | Description |
|---|---|-------------------------|
|  |  | Infantry, SMG |
|  |  | SP gun |
|  |  | SP AA / flak |
|  |  | Tank |
|  |  | Tank destroyer |
|  |  | Truck |
|  |  | Vehicle |
|  |  | FOW for guns |
|  |  | FOW for all tanks/armor |
|  |  | FOW for heavy weapons |
|  |  | FOW for infantry |
|  |  | FOW for vehicles |
|  |  | AT mines |
|  |  | Bunker |
|  |  | Defensive works, TRP |
|  |  | Forward observer |
|  |  | HQs |
|  |  | Mines |

| Blue Icon | Red Icon | Description |
|---|---|-----------------|
|  |  | Obstacles |
|  |  | Bunker, shelter |
|  |  | Sniper |
|  |  | FOW for bunker |