



Jagdpanzer IV 70

A MOD FOR COMBAT MISSION GUSTAV LINE

Aris Jagdpanzer IV/70

This new Jagdpanzer IV/70(V) was basically a modified late model Jagdpanzer IV armed with a 75mm Pak 42 L/70 gun without muzzle break (also 20cm offset to the right) and one 7.92mm MG42 machine gun.

Jagdpanzer IV with its low profile, good mobility and firepower was liked by its crews. It was a difficult target and a dangerous opponent, especially when on defensive.

The most notable Jagdpanzer IV ace was Knight's Cross holder SS-Oberscharfuehrer Roy from the 12th SS Panzerjaeger Abteilung of 12th SS Panzer Division "Hitlerjugend". He accounted for 36 tank kills with his Jagdpanzer IV, since the D-Day, only to be killed by an American sniper, while looking out the cupola on December 17th of 1944, during the Ardennes Offensive.

Source: AchtungPanzer.com

INSTRUCTIONS

Go inside the Data folder and create a new folder called "Z". Because "Z" comes after the names of the standard game files ("Version XXX") you are guaranteed that any mods you put into the "Z" folder will be loaded and used by Combat Mission.



Or..according to GL Manual Page 58:

"Replace all references to the location of the Mods folder inside the game's Data folder with references to the Mods folder located under {My Documents}\Battlefront\CM Fortress Italy\User Data. This is now the recommended location for user mods, and is treated like the game's standard Data folder for all intents and purposes.

Unzip and drop "Aris Jagdpanzer IV 70 MG" to Z (or the above mentioned, BFC recommended folder).

