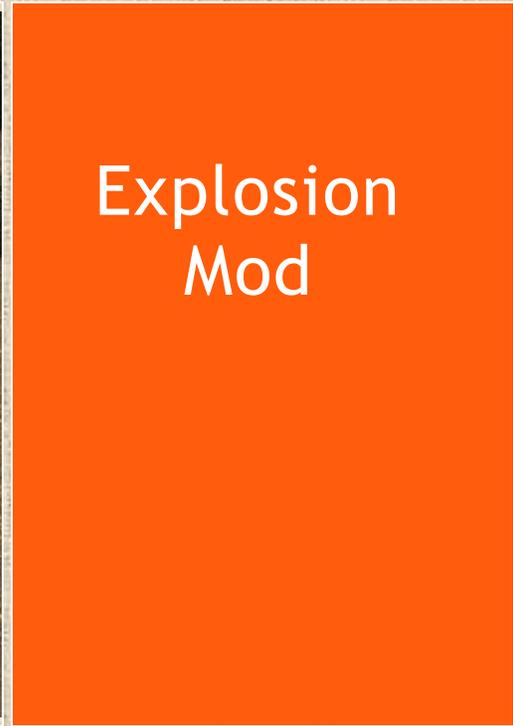




A MOD FOR COMBAT MISSION FORTRESS ITALY AND BATTLE FOR NORMANDY



Aris Explosion Mod



Explosion Mod for CM. As simple and...as hard as that. I used a really good real explosion video clip. Imported to Photoshop as frame by frame (365 layers), created 25 alpha channels (I hate them...). And that was it. Well, at least, that is all you may want to know. For me, it was a headache after another... hope you like it. Use the pause function if you want to be able to see individual bitmaps...and for taking spectacular screenshots ;).

INSTRUCTIONS

Go inside the Data folder and create a new folder called "Z". Because "Z" comes after the names of the standard game files ("Version XXX") you are guaranteed that any mods you put into the "Z" folder will be loaded and used by Combat Mission.

Unzip and drop "Aris Explosion Mod" to Z. Will work in CMBN and CMFI. If you have Vein's Explosion Mod previously installed in Z, you may have to move it elsewhere for this mod to work. Check it...and decide.



YOUTUBE VIDEO LINK:

<http://www.youtube.com/watch?v=tBO-igJeGqY>

After a year and a half with this mod in mind, I was eventually able to improve my skills and make what at first seemed impossible.