



A MOD FOR COMBAT MISSION FORTRESS ITALY

Sherman M4A1 Early

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A few facts about the Sherman to start off:

- The Sherman pilot model first saw the light of day in September 1941

- The name "General Sherman" came from the British

- 11 factories were involved in making approximately 49,000 Sherman tanks. This was considered the largest total of any single tank type built during the war but has now been relegated to second place by new information from Soviet records which put production of T34 gun tanks at a whopping 58,000 wartime examples and 3000 more postwar.

The M4A1 (cast hull) was the first Sherman into production in February '42 and equipped the first American armoured units to have Shermans. It was used by the U.S. throughout the war.

It was common to find M4's and M4A1's in the same platoon as both had identical power plants, the Wright R-975 "Whirlwind" radial aircraft engine.

Source:

<http://www.flamesofwar.com>

INSTRUCTIONS

Go inside the Data folder and create a new folder called "Z". Because "Z" comes after the names of the standard game files ("Version XXX") you are guaranteed that any mods you put into the "Z" folder will be loaded and used by Combat Mission.

Unzip and drop "Aris Sherman M4A1 Early_CMFI" to Z.

Photoreal samples of mud, a LOT OF dust, stains and Hi-Res Photoshop brushes were used to mod this vehicle. No Decal Options.

