M4 Sherman Early

Aris M4 Sherman Early

The M4 Sherman, formally Medium Tank, M4, was the primary tank used by the United States Army during World War II. The designers stressed mechanical reliability, ease of production and maintenance, durability, standardization of parts and ammunition, and moderate size and weight.

The Sherman's reliability benefited from many features first developed in U.S. light tanks during the 1930s, including vertical drive sprockets in front. The designated goals were to produce a fast, dependable medium tank able to support infantry, provide breakthrough striking capacity, and defeat any tank then in use by the Axis nations, though it would later fall short against the much larger tanks eventually deployed by Germany.

The main features of the M4 early-production Sherman are:

... 75mm main gun with 97 rounds.
... .50cal AAMG which can rotate 360 degrees around commanders hatch.
... Two .30cal coaxial and hull-mounted MGs.
... Power turret traverse.
... Gyrostabilizer.
... 400hp Continental R-975 engine.
... 24 mph top speed.
... Narrow M34 gun mount.
... Three-piece bolted nose.
... Overall manufacturing quality of armor is mediocre.
... Glacis plate (upper front hull) is 50.8 mm think, angled at 56 degrees.
... Nose armor (lower front hull) is rounded and 50.8 mm thick.

Source:

Battlefront CMFI manual

INSTRUCTIONS

Go inside the Data folder and create a new folder called "Z". Because "Z" comes after the names of the standard game files ("Version XXX") you are guaranteed that any mods you put into the "Z" folder will be loaded and used by Combat Mission.

Unzip and drop "Aris M4 Sherman Early FI" to Z, then add decals from the Decals folder, overwriting the stock ones.

Photoreal samples of mud, a LOT OF dust, stains and Hi-Res Photoshop brushes were used to mod this vehicle. 1 Decal Option. The decal set has some variations and improvements in weathering not present in the stock one.
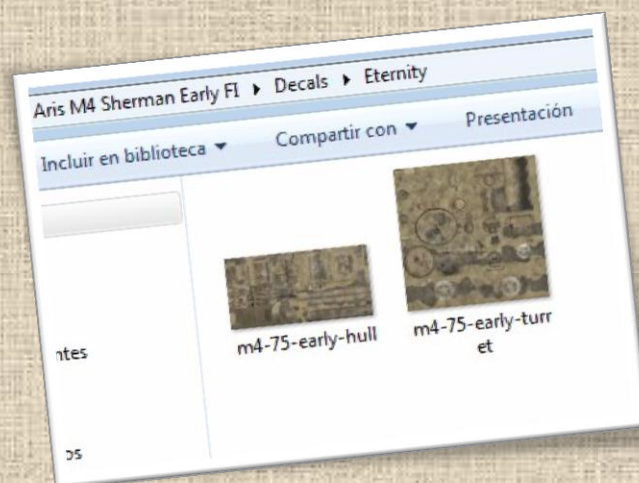

IMPORTANT:

I have included a modified "US gear" bitmap that suits this vehicle. Weathered ammo boxes, canvas and other apparel may look a bit odd on an "unweathered" vehicle though.

RenamingBitmaps

If you want to use the decal set included instead of the default one, all you need to do is copy and paste the 2 bitmaps in the "Decals/Eternity" folder to "Aris M4 Sherman Early FI" folder and overwrite.

Then drop "Aris M4 Sherman Early FI" to Z.

100th Mod in the Repository! I never even dreamt of achieving this. Hope you like the huge amount of love I have put into this during the last year and a half. Enjoy.