Renault R-35

Aris Renault R-35

Designed from 1933 and produced from 1936, the type was intended as a light infantry support tank, equipping autonomous tank battalions that would be allocated to individual infantry divisions to assist them in executing offensive operations. To this end it was relatively well-armoured but slow and lacking a good antitank-capacity, fitted with a short 37 mm gun.

After the fall of France in 1940, the German Wehrmacht quickly seized French equipment and pressed them into service, including more than 800 Renault R35s. 124 of these tanks were then given to Italy, which used them for the coastal defense of Sicily and the mainland.

Unlike the more modern tanks fielded by the Americans and the Germans, many of the Italian vehicles in CM:FI, including the R35, have only two crewmen. This unsurprisingly places considerable strain on the tank commander, who must fill the roles of gunner, loader, commander, and even radioman if a radio is equipped. It also means that the tank must button up to fire and that the loss of the tank commander essentially renders the tank inoperable. Button these vehicles up early and often!

Source: Wikipedia and BF Manual

INSTRUCTIONS

Go inside the Data folder and create a new folder called "Z". Because "Z" comes after the names of the standard game files ("Version XXX") you are guaranteed that any mods you put into the "Z" folder will be loaded and used by Combat Mission.

Unzip and drop "Aris Renault R-35" to Z (check *Renaming Bitmaps*" section

Photoreal samples of mud, a LOT OF dust, stains and Hi-Res Photoshop brushes were used to mod this vehicle. 2 Decal Options.

RenamingBitmaps

If you so desire, you CAN actually have the game to depict more than one decal at the same time. The method to achieve this works for every other vehicle in the game:

For every bitmap in the game, if you add a blank space and a number at the end of the file name, the game engine will randomly select it and allow you to have different decals applied on hulls and/or turrets. In this mod, all decals have been previously renamed by the modder, simply copy and paste the mod folder and you are done.

Previews and PDFs are not needed in Z ;).

panther-d-late-tu rret 2

panther-d-late-tu rret 3

panther-d-late-tu rret 4

panther-d-late-tu rret