



landy

By Aristoteles



Sd Kfz 250/9

Sd Kfz 250/9 Mod for CM Normandy.

The 250/9 variant was the reconnaissance variant with a 2 cm KwK 38 autocannon coaxial with an MG34 or MG42 in a low, open topped turret identical to the SdkFz-222 armoured car (early version) and the sdkfz-234/1 armoured car (late version).

Inside the Zip you will find:

- One Folder with preview screenshots.
- One folder with decals for a 116th Division Halftrack.
- Three bitmaps for a generic Mod.
- A readme JPG.
- Unzip the generic bitmaps to your **Z folder** within your **Data** directory and if you like to include the decals then go to the Variants folder, rename the BMP you want removing the latter part (from “sdkfz250-9-hull_146” to “sdkfz250-9-hull”), and unzip or paste over the generic BMP.

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A Mod for Combat Mission Normandy

The variant included depicts a **116th Division Greyhounds Sd Kfz 250/9**, which was trapped in the Falaise Pocket following Operation Cobra. Along with the 2nd SS Panzer Division, it was responsible for holding the pocket open to allow German Troops to escape. It managed to escape, although with only 600 infantry and 12 tanks intact.

Enjoy!!!

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