Decals for:

By Aris                                                                 Bedford Trucks

[Bedford Trucks Mod for CM Normandy](#)

Photoreal samples of mud, dust, stains and Hi-Res Photoshop brushes were used to mod this vehicle. **5 Decal Options.**

*A Mod for Combat Mission Normandy*

Aris
2011

## A Mod for Combat Mission Normandy

INSTRUCTIONS:

Go inside the Data folder and create a new folder called "Z". Because "Z" comes after the names of the standard game files ("Version XXX") you are guaranteed that any mods you put into the "Z" folder will be loaded and used by Combat Mission.

Inside the ZIP you will find a folder named "Decals" which contains subfolders for each Decal Option. If you so desire, then rename both the hull bitmaps deleting the number at the end and overwrite the stock ones present in the folder "Aris Bedford Trucks  Mod" and drop this folder to Z.

**If you want all decal options then just drop all "hull" bitmaps to "Aris Bedford Trucks  Mod" folder (maintaining their numbers at the end…" bedford-qld-gs-hull 2", "bedford-qld-gs-hull 3", and so on).**