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M8 Light Armored Car

[M8 Light Armored Car Mod for CM Normandy.](#)

The M8 was not designed for offensive combat, and its firepower was adequate only against similar lightly armored enemy vehicles and infantry. The armor of the vehicles provided a fair degree of protection against small-arms fire but nothing more.

The mobility of the M8 was outstanding. It was light in weight and could attain speeds in excess of 55 MPH. The high rate of speed made it difficult for enemy gunners to acquire a target and fire.

Each M8 armored car was equipped with a long-range radio set to assist in the exercise of command, or for the purpose of relaying information received from subordinate elements to higher headquarters. Another short-range radio set served to communicate within a Cavalry Reconnaissance platoon, reconnaissance team, or with headquarters.

A Mod for Combat Mission Normandy

Inside the Zip you will find:

- One Folder with preview screenshots.
- Three bitmaps for a generic Mod.
- A readme JPG.
- A Folder with 1 Variant.

Unzip the bitmaps to your **Z folder** within your **Data** directory and if you like to include the decals then go to the Variants folder, rename the BMP you want and unzip or paste over the generic BMP.

It is a good idea to create subfolders within the Z folder, rename them accordingly and drop the files for every vehicle mod in its respective folder, thus allowing you to easily find, swap, modify or delete the mod.

Weathered with photoreal samples of mud, sand, dirt, scratches and tons of Photoshop custom brushes.

The variant included depicts a M8 from the 3rd Platoon, C Company, 82 Armored Reconnaissance Battalion, 2nd Armored Division (CheckPreviews).

Hope that you like it.

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